




1 superblockify: A Python Package for Automated 2 Generation, Visualization, and Analysis of Potential 3 Superblocks in Cities

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Software

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10 Summary

11 superblockify is a Python package for partitioning an urban street network into Superblock-
12 like neighborhoods and for visualizing and analyzing the partition results. A Superblock is a set
13 of adjacent urban blocks where vehicular through traffic is prevented or pacified, giving priority
14 to people walking and cycling ([Nieuwenhuijsen et al., 2024](#)). The Superblock blueprints and
15 descriptive statistics generated by superblockify can be used by urban planners as a first step
16 in a data-driven planning pipeline, or by urban data scientists as an efficient computational
17 method to evaluate Superblock partitions. The software is licensed under AGPLv3 and is
18 available at <https://superblockify.city>.

Statement of need

20 The Superblock model is an urban planning intervention with massive public health benefits
21 that creates more liveable and sustainable cities ([Laverty et al., 2021](#); [Mueller et al., 2020](#);
22 [WHO, 2022](#)). Superblocks form human-centric neighborhoods with reduced vehicular traffic.
23 They are safer, quieter, and more environmentally friendly ([Agència d'Ecologia Urbana de
24 Barcelona et al., 2021](#); [Martin, 2021](#); [Mueller et al., 2020](#)) than car-centric urban landscapes
25 which fully expose citizens to car harm ([Miner et al., 2024](#)). The scientific study of Superblocks
26 has expanded quickly in recent years, summarized in a review by Nieuwenhuijsen et al. (2024).
27 The planning and implementation of Superblocks is an intricate process, requiring extensive
28 stakeholder involvement and careful consideration of trade-offs ([Nieuwenhuijsen et al., 2019](#);
29 [Stadt Wien, 2021](#); [Transport for London, 2020](#)). New computational tools and data sets, such
30 as the osmnx Python library ([Boeing, 2017](#)) and OpenStreetMap ([OpenStreetMap contributors,
31 2023](#)), provide the opportunity to simplify this process by allowing to easily analyze and
32 visualize urban street networks computationally. Recent quantitative studies on Superblocks
33 have seized this opportunity with different focuses, such as potential Superblock detection
34 via network flow on the abstract level ([Eggimann, 2022a](#)) or in the local context of Vienna
35 ([Frey et al., 2020](#)); development of interactive micro-level planning tools ([Carlino et al., 2024](#);
36 [TuneOurBlock, 2024](#)); green space ([Eggimann, 2022b](#)), social factors ([Yan & Dennett, 2023](#)),
37 health benefit modeling ([Li & Wilson, 2023](#)), or an algorithmic taxonomy of designs ([Feng &
38 Peponis, 2022](#)). However, to our knowledge, none of these emerging research efforts have led
39 to an open, general-use, extendable software package for Superblock delineation, visualization,
40 and analysis. superblockify fills this gap.

41 The software offers benefits for at least two use cases. First, for urban planning, it provides

42 a quick way to generate Superblock blueprints for a city, together with descriptive statistics
43 informing the planning process. These blueprints can serve as a vision or first draft for potential
44 future city development. In a planning pipeline, superblockify stands at the beginning,
45 broadly delineating the potential areas of study first. Then, exported Superblocks can feed
46 into an open geographic information system like QGIS ([QGIS Development Team, 2024](#)) or
47 into tools like A/B Street ([Carlino et al., 2024](#)) or TuneOurBlock ([TuneOurBlock, 2024](#)) that
48 allow finetuned modifications or traffic simulations. This quick feedback can reduce the time
49 and resources required to manually plan Superblocks, which in turn can accelerate sustainable
50 urban development. Second, superblockify enables researchers to conduct large-scale studies
51 across multiple cities or regions, providing valuable insights into the potential impacts of
52 Superblocks at a broader scale. In both cases, superblockify can help to identify best
53 practices, algorithmic approaches, and strategies for Superblock implementation.

54 The software has served in a preliminary analysis of potential Superblocks in 180 cities
55 worldwide ([Büth, 2023](#)) and will be used in subsequent studies within the EU Horizon Project
56 JUST STREETS (<https://just-streets.eu>). With increased urbanization, impacts of climate
57 change, and focus on reducing car-dependence ([Mattioli et al., 2020](#); [Ritchie & Roser, 2018](#);
58 [Satterthwaite, 2009](#)), the need for sustainable urban planning tools like superblockify will
59 only increase ([Nieuwenhuijsen et al., 2024](#)).

60 Features

61 superblockify has three main features: Data access and partitioning, Visualization, and
62 Analysis.

63 Data access and partitioning

64 superblockify leverages OpenStreetMap data ([OpenStreetMap contributors, 2023](#)) and
65 population data GHS-POP R2023A ([Pesaresi & Politis, 2023](#)). From a user-given search query,
66 e.g., a city name, superblockify retrieves the street network data of a city, the necessary
67 GHS-POP tile(s), and distributes the population data onto a tessellation of the street network.

68 After the street network and optional metadata are loaded in, the package partitions the
69 street network into Superblocks. In its current version 1.0.0, superblockify comes with two
70 partitioners:

- 71 1. The residential approach uses the given residential street tag to decompose the street
72 network into Superblocks.
- 73 2. The betweenness approach uses the streets with high betweenness centrality for the
74 decomposition.

75 The resulting Superblocks can be exported in GeoPackage (.gpkg) format for further use.

76 Visualization

77 After the partitioning, factors relevant for analysis and planning of Superblocks can be calculated
78 and visualized, e.g., area, population, population density, or demand change by betweenness
79 centrality. Example Superblock configurations for two cities are shown in Fig. 1.



Figure 1: Automated generation of Superblocks. Athens (top row) and Baltimore (bottom row) Superblocks generated using the residential partitioner (left column) and the betweenness partitioner (right column). The streets of each Superblock are colored, the rest of the streets are black. Colored nodes denote representative nodes within each Superblock for easier visual recognition. Map data from OpenStreetMap.

80 **Analysis**

81 For analysis, the package calculates various graph metrics of the street network, such as global
82 efficiency (Latora & Marchiori, 2001), directness (Szell et al., 2022), betweenness centrality
83 (Brandes, 2008), spatial clustering and anisotropy of high betweenness centrality nodes (Kirkley
84 et al., 2018), street orientation-order (Boeing, 2019b), or average circuitry (Boeing, 2019a).
85 These metrics are calculated for the entire street network and for each Superblock individually.
86 To facilitate further analysis, all of these metrics are included in the exportable GeoPackage
87 file.

88 **Design**

89 superblockify's design is object-oriented with a focus on modularity and extensibility. An
90 abstract partitioner base class is provided to facilitate implementing new custom approaches for

91 Superblock generation. At the core of the package, `superblockify` extends Dijkstra's efficient
92 distance calculation approach with Fibonacci heaps on reduced graphs, ensuring optimal
93 performance when iterating various Superblock configurations while respecting the Superblock
94 restriction of no through traffic. This restriction is checked via just-in-time (JIT) compilation
95 through `numba` (Lam et al., 2023) to speed up the calculation of betweenness centrality on
96 directed, large-scale street networks. Central code dependencies are the `osmnx` (Boeing, 2017)
97 and `networkx` (Hagberg et al., 2008) packages for data acquisition, preprocessing, and network
98 analysis, and the `geopandas` (Bossche et al., 2023) package for spatial analysis.

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102 which `superblockify` builds, and the open source data that this software makes use of: Global
103 Human Settlement Layer, and map data copyrighted by OpenStreetMap contributors available
104 from <https://www.openstreetmap.org>.

105 Authors contributions with CRediT

- 106 ■ Carlson M. Büth: Conceptualization, Software, Investigation, Methodology, Writing –
107 original draft, Validation
- 108 ■ Anastassia Vybornova: Conceptualization, Supervision, Writing – review & editing,
109 Validation
- 110 ■ Michael Szell: Conceptualization, Project administration, Writing – review & editing,
111 Validation, Funding acquisition

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